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What is claimed is:

1. A gaming apparatus comprising:

a portable biometric data storage device storing first biometric data for at least a first user;

a gaming terminal, configured for playing at least first game;

5 a reader, coupled to the gaming terminal which receives said first biometric data stored on said biometric data storage device;

a biometric measurement device for measuring biometric data of a user to provide measured biometric data; and

10 a comparator for comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

2. Apparatus as claimed in Claim 1, wherein:

said biometric data storage device is provided in a card having a thickness less than about 6 inches.

3. Apparatus as claimed in Claim 2, wherein:

said card includes a microprocessor.

4. Apparatus as claimed in Claim 2, wherein:

said card is a debit card.

5. Apparatus as claimed in Claim 2, wherein:

said card further stores the current account balance for an account established for said first user.

6. Apparatus as claimed in Claim 1, wherein:

said biometric measurement device is selected from among:

a thumb print scanner;

5            a fingerprint scanner;

          a retina scanner;

          a iris scanner;

          an ear scanner;

          a voice data sensor;

          a facial scanner;

7.        A gaming terminal comprising:

          at least a first control device which initiates or controls playing of a game;

          at least a first output device which outputs results of game play;

          a biometric measurement device which obtains biometric measured information

5        relating to a prospective game player;

          a microprocessor which compares said measured biometric information to stored biometric information;

10        said microprocessor configured to charge wagers, in connection with said game, against a pre-established account only if said measured biometric information sufficiently closely matches said stored biometric information; and

          wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.

8.        A gaming method comprising:

          storing first biometric data for at least a first user in a portable biometric data storage device;

          a gaming terminal;

5        coupling a reader to a gaming terminal, configured for playing at least first game, wherein said reader receives said first biometric data stored on said biometric data storage device;

          measuring biometric data of a user to provide measured biometric data; and

          comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

9. A method as claimed in Claim 8, wherein:  
said step of storing includes storing in a card having a thickness less than about \_\_\_\_.

10. A method as claimed in Claim 9, wherein:  
said card includes a microprocessor.

11. A method as claimed in Claim 9, wherein:  
said card is a debit card.

12. A method as claimed in Claim 8, further comprising  
storing, on said biometric data storage device, the current account balance for an account  
established for said first user.

13. A method as claimed in Claim 8, wherein:  
said step of measuring includes a step selected from among:

scanning a thumb print;

scanning a fingerprint;

scanning a retina;

scanning an iris;

scanning an ear;

sensing voice data; or

scanning a face.

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14. A gaming method comprising:  
initiating or controlling playing of a game using at least a first control device;  
outputting results of game play using at least a first output device;  
obtaining biometric measured information relating to a prospective game player  
5 using a biometric measurement device ;

comparing said measured biometric information to stored biometric information; charging wagers, in connection with said game, against a pre-established account only if said measured biometric information sufficiently closely matches said stored biometric information; and

10 wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.

15. A gaming apparatus comprising:

portable means for storing first biometric data for at least a first user;

gaming terminal means for playing at least first game;

reader means for receiving said first biometric data stored on said portable means for  
5 storing;

means for measuring biometric data of a user to provide measured biometric data; and

means for comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

16. Apparatus as claimed in Claim 15, wherein:

said means for storing is provided in a card having a thickness less than about 1/4 inch.

17. Apparatus as claimed in Claim 15, wherein:

said means for storing includes a microprocessor.

18. Apparatus as claimed in Claim 15, wherein:

said means for storing further stores the current account balance for an account established for said first user.

19. Apparatus as claimed in Claim 15, wherein:

said means for measuring is selected from among:

a thumb print scanner means;

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a fingerprint scanner means;  
a retina scanner means;  
a iris scanner means;  
an ear scanner means;  
a voice data sensor means; or  
a facial scanner means.

20. A gaming terminal comprising:

means for initiating or controlling playing of a game;

means for outputting results of game play;

means for obtaining biometric measured information relating to a prospective

5 game player;

means for comparing said measured biometric information to stored biometric information;

means for charging wagers, in connection with said game, against a pre-established account only if said measured biometric information sufficiently closely matches said  
10 stored biometric information; and

wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.